

## Official Rules

### Two Player Play:

Both players pitch at the same target. Player #1 pitches all three of their washers, then player #2 pitches all three of their washers. After both players have pitched their washers, the inning is over and a score should be calculated (see "Scoring"). Only one player can score points in an inning and the scoring player can ONLY score the difference between the highest and lowest player's scores (see "Game"). In the next inning, players pitch at the opposite scoring target. The player who scored points in the inning pitches first in the next inning. If no points were scored in the inning, the player that pitched first will continue to pitch first in the next inning.

### Four Player Play:

Two teams of two players each should be determined. One player from each team should stand behind each scoring target, so that team members are at opposite targets. Teams are set on each scoring target and do not rotate. Player #1 from team A pitches all three of their washers, then player #1 from team B pitches all three of their washers. After both teams have pitched their washers, the inning is over and a score should be calculated (see "scoring" below). Only one team can score points in an inning and the scoring team can ONLY score the difference between the highest and lowest team's scores (see "game"). Player #2 from the team that scored points in the inning pitches first in the next inning. The same alternating pitching procedure should be used. The team that scores points in the inning pitches first in the next inning. If no points were scored in the inning, the team that pitched first will continue to pitch first in the next inning.

### Scoring:

- 3 Points: A washer pitched into the center hole scores 3 points. The washer must pass through the hole and land beneath the target to score 3 points. If the washer does not completely drop through the center hole the washer only scores 1 point.
- 1 Point: A washer pitched onto the scoring target scores 1 point. The washer cannot hit the ground before landing on the target, or it scores zero points and must be removed from the playing surface.

If another player's washer hits one of the washers that has already been played, both washers will be scored from their final resting spot.

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## Playing Instructions



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