

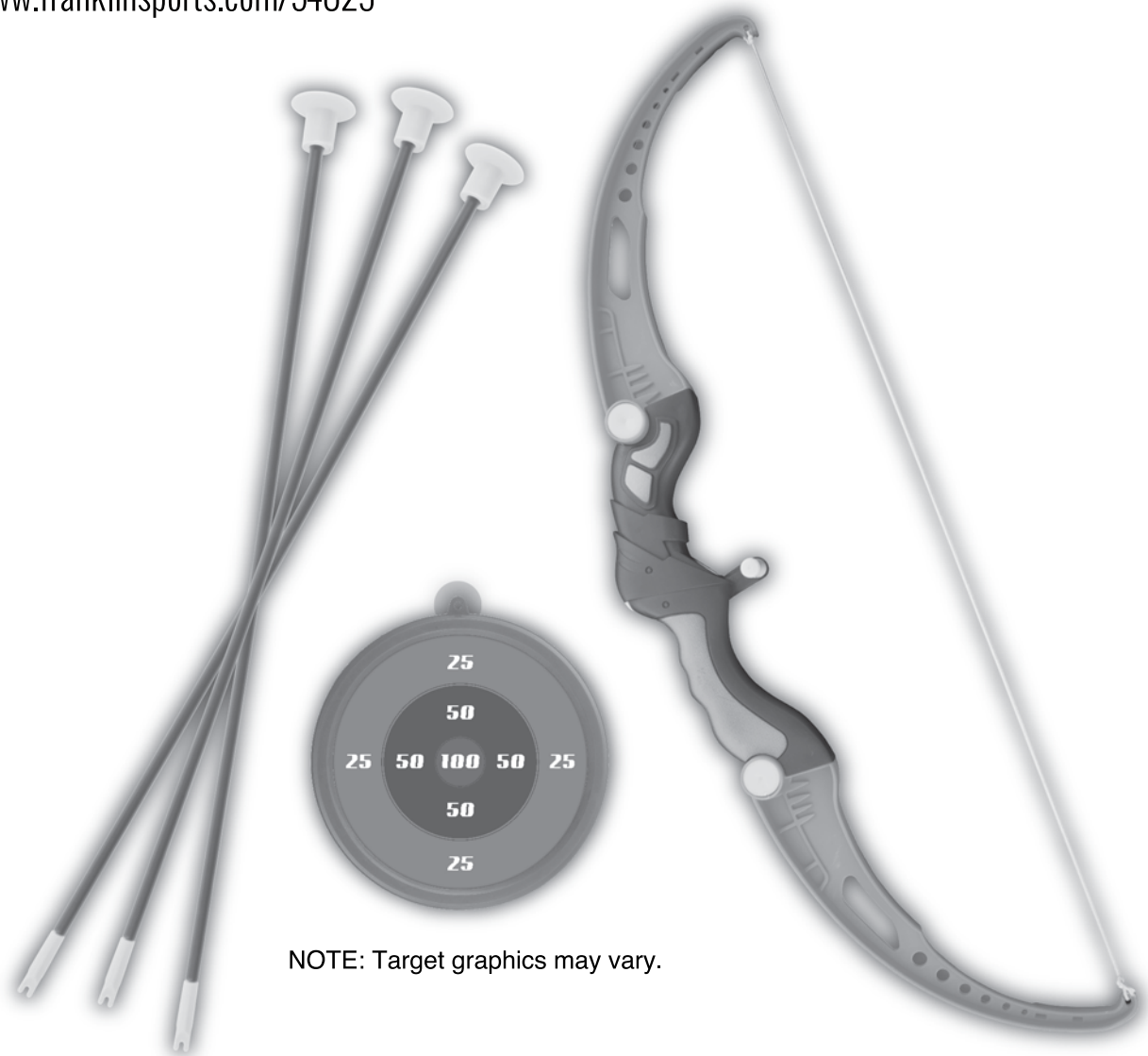
franklin[®]

AGES 8+

INDOOR ARCHERY

ITEM NUMBER: **54029**

For all your replacement part needs, please visit:
www.franklinsports.com/54029



NOTE: Target graphics may vary.

⚠ CAUTION:

Not for use by children without adult supervision. Please read the instructions carefully. Caution should be taken when shooting arrows. Play in a clear area. Do not aim at eyes or face.

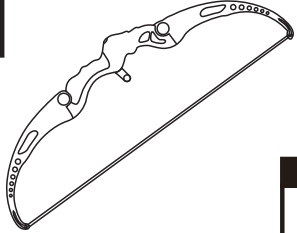
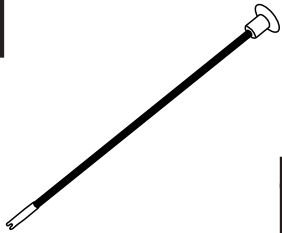
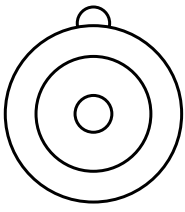


WARNING:

CHOKING HAZARD--Small parts. Not for children under 3 yrs.

PARTS LIST

Click on the part below to order online.

<p>1</p>  <p>QTY x1</p>	<p>2</p>  <p>QTY x3</p>	<p>3</p>  <p>QTY x1</p>
<p>Bow</p> <p>Rep. Part: N/A</p>	<p>Arrows</p> <p>Rep. Part: 54029-R1</p>	<p>Target</p> <p>Rep. Part: 54029-R2</p>

ASSEMBLY INSTRUCTIONS

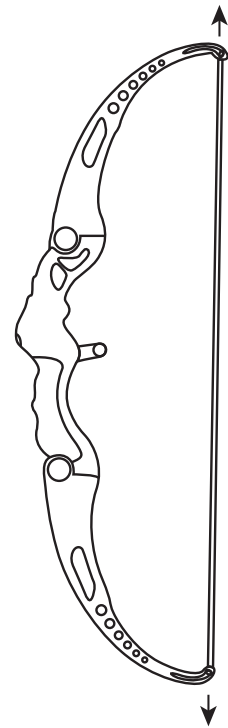
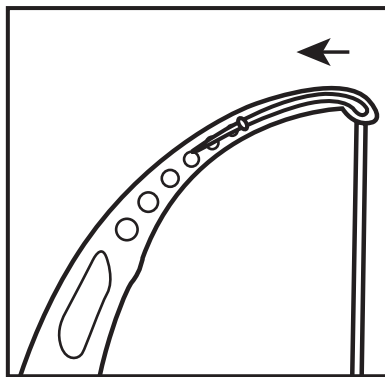
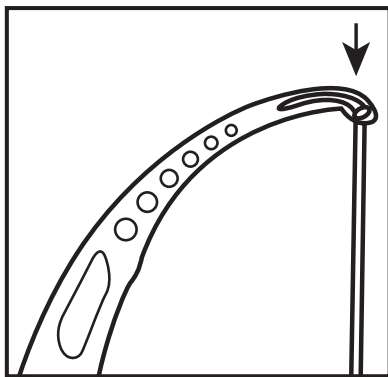
GENERAL NOTE

1. Find a clean place to begin the assembly of your Indoor Archery Game.
2. Remove all the parts from the box and verify that you have all of the listed parts as shown on the parts list page.

NOTE

Bow string is adjustable to meet your desired tension.

- To adjust, pull string from top or bottom of bow and tie a knot when you find your preferred tension.
- For best results, it's recommended to pull string at least 5 inches in length, then tie a knot.



YOU ARE NOW READY TO PLAY!

GAME INSTRUCTIONS

Objective:

To have an arrow hit closest to the bulls-eye or as close to the middle as possible.

Set Up:

Find a smooth playing surface with plenty of room and hang the target (glass is ideal). A small piece of hanging tape has been added to your purchase in case the surface is not completely smooth. Add this to the back of the target for added stability. The distance from the player to the target varies based on the skill level. For beginners, you should start approximately 6ft (1.8m) away from the target and work your way back.

Playing:

Begin play with one person attempting to hit the center of the highest point ring of the target with the bow and arrow. If 2 individuals are playing, each player gets 5 turns of shooting all 3 arrows, switching between players every 3 shots. The player with the highest scorer after 5 rounds wins!